# Advanced Quantitative Methods: Mathematics (p)review

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3 Expectations and variances

## Outline



2 Matrix algebra



Expectations and variances

## Introduction

#### Topic: advanced quantitative methods in political science.

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Or, alternatively: basic econometrics, as applied in political science.

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Or, alternatively: linear regression and some non-linear extensions.

# Readings

- Peter Kennedy (2008), A guide to econometrics. 6th ed., Malden: Blackwell.
- Damodar N. Gujarati (2009), Basic econometrics. 5th ed., Boston: McGraw-Hill.
- Julian J. Faraway (2005), *Linear models with R*. Baco Raton: Chapman & Hill.

- Peter Kennedy (2008), A guide to econometrics. 6th ed., Malden: Blackwell.
- Damodar N. Gujarati (2009), Basic econometrics. 5th ed., Boston: McGraw-Hill.
- Julian J. Faraway (2005), *Linear models with R*. Baco Raton: Chapman & Hill.
- Andrew Gelman & Jennifer Hill (2007), Data analysis using regression and multilevel/hierarchical models. Cambridge: Cambridge University Press.
- William H. Greene (2003), *Econometric analysis*. 5th ed., Upper Saddle River: Prentice Hall.

# Topics

1	21/1	Mathematics review
2	28/1	Statistical estimators
3	4/2	Ordinary Least Squares
4	11/2	Regression diagnostics
5	18/2	Time-series analysis
6	25/2	Causal inference
7	4/3	Maximum Likelihood
		Study break
8	1/4	Limited dependent variables I
9	8/4	Limited dependent variables II
10	15/4	Bootstrap and simulation
11	22/4	Multilevel and panel data

## Frequentist vs Bayesian

**Frequentist** statistics interprets **probability** as the frequency of occurrance in (hypothetically) many repetitions. E.g. if we throw this dice infinitely many times, what proportion of times would it be heads? We can here also talk of **conditional probabilities**: what would this frequency be if ... and some condition follows.

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**Bayesian** statistics interprets probability as a **belief**: if I throw this dice, what do you think is the chance of getting heads? We can now talk of conditional probabilities in a different way: how would your belief change given that ... and some condition follows.

## Frequentist vs Bayesian

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**Bayesian** statistics interprets probability as a **belief**: if I throw this dice, what do you think is the chance of getting heads? We can now talk of conditional probabilities in a different way: how would your belief change given that ... and some condition follows.

This course is a course in the frequentist analysis of regression models.

## Homeworks

- 50 % Five homeworks due at specified dates
- 50 % Replication paper due May 14, 2014, 5 pm
- No exam

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Working with others is a good idea

## Grade conversions

Homeworks	UCD	TCD	Homeworks	UCD	TCD
97-100%	A+	A+	54-64%	E+	D
94-96%	А	А	44-53%	E	D
91-93%	A-	А	33-43%	E-	D
88-90%	B+	B+	0-32%	F	F
85-87%	В	В			
83-84%	B-	В			
80-82%	C+	C+			
77-79%	С	С			
74-76%	С	С			
71-73%	D+	С			
68-70%	D	С			
65-67%	D-	C			

## Replication paper

- Find replicable paper now and check whether appropriate
- Contact authors asap if you need their data
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It is highly recommended to use the March break for the data analysis of the final assignment, to leave only the write-up to May.

## Syllabus and website

- Website: http://www.joselkink.net/teaching
- Syllabus downloadable there
- Slides and notes on website
- Data for exercises on website
- Booklet with commands available

## Outline







### Vectors: examples

$$\mathbf{v} = \begin{bmatrix} 3 \\ 4 \\ 1 \\ 5 \end{bmatrix}$$
  $\mathbf{w} = \begin{bmatrix} 3.23 & 1.30 & 7.89 & 1.00 \end{bmatrix}$ 

### Vectors: examples

$$\mathbf{v} = \begin{bmatrix} 3\\4\\1\\5 \end{bmatrix} \qquad \mathbf{w} = \begin{bmatrix} 3.23 & 1.30 & 7.89 & 1.00 \end{bmatrix}$$
$$\boldsymbol{\beta} = \begin{bmatrix} \beta_0\\\beta_1\\\beta_2\\\beta_3\\\beta_4 \end{bmatrix}$$

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**v** and  $\beta$  are **column vectors**, while **w** is a **row vector**. When not specified, assume a column vector.

## Vectors: transpose

$$\mathbf{v} = \begin{bmatrix} 3\\4\\1\\5 \end{bmatrix} \qquad \mathbf{v}' = \begin{bmatrix} 3 & 4 & 1 & 5 \end{bmatrix}$$

### Vectors: summation

$$\mathbf{v} = \begin{bmatrix} 3\\5\\9\\1\\3 \end{bmatrix}$$
$$\sum_{i}^{N} v_i = 3 + 5 + 9 + 1 + 3$$
$$= 21$$

## Vectors: addition

$$\begin{bmatrix} 2\\3\\1\\6 \end{bmatrix} + \begin{bmatrix} 6\\3\\9\\2 \end{bmatrix} = \begin{bmatrix} 8\\6\\10\\8 \end{bmatrix}$$

## Vectors: multiplication with scalar

$$\mathbf{v} = \begin{bmatrix} 2\\3\\1\\6 \end{bmatrix}$$
$$3\mathbf{v} = \begin{bmatrix} 6\\9\\3\\18 \end{bmatrix}$$

## Vectors: inner product

$$\mathbf{v} = \begin{bmatrix} 5\\3\\1\\3 \end{bmatrix} \qquad \mathbf{w} = \begin{bmatrix} 7\\6\\8\\1 \end{bmatrix}$$
$$\mathbf{v}'\mathbf{w} = 5 \cdot 7 + 3 \cdot 6 + 1 \cdot 8 + 3 \cdot 1 = 64$$

#### Vectors: outer product

$$\mathbf{v} = \begin{bmatrix} 5\\3\\1\\3 \end{bmatrix} \qquad \mathbf{w} = \begin{bmatrix} 7\\6\\8\\1 \end{bmatrix}$$
$$\mathbf{vw'} = \begin{bmatrix} 35 & 30 & 40 & 5\\21 & 18 & 24 & 3\\7 & 6 & 8 & 1\\21 & 18 & 24 & 3 \end{bmatrix}$$

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### Matrices: examples

$$\mathbf{M} = \begin{bmatrix} 3 & 4 & 5 \\ 1 & 2 & 1 \\ 0 & 9 & 8 \end{bmatrix} \qquad \mathbf{I} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

## Matrices: examples

$$\mathbf{M} = \begin{bmatrix} 3 & 4 & 5 \\ 1 & 2 & 1 \\ 0 & 9 & 8 \end{bmatrix} \qquad \mathbf{I} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

The latter is called an **identity matrix** and is a special type of **diagonal matrix**.

Both are square matrices.

## Matrices: transpose

$$\mathbf{X} = \begin{bmatrix} 1 & 3 & 2 \\ 9 & 8 & 8 \\ 9 & 8 & 5 \end{bmatrix}$$
$$\mathbf{X}' = \begin{bmatrix} 1 & 9 & 9 \\ 3 & 8 & 8 \\ 2 & 8 & 5 \end{bmatrix}$$

## Matrices: transpose

$$\mathbf{X} = \begin{bmatrix} 1 & 3 & 2 \\ 9 & 8 & 8 \\ 9 & 8 & 5 \end{bmatrix}$$
$$\mathbf{X}' = \begin{bmatrix} 1 & 9 & 9 \\ 3 & 8 & 8 \\ 2 & 8 & 5 \end{bmatrix}$$
$$(\mathbf{A}')' = \mathbf{A}$$

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## Matrices: indexing

$$\mathbf{X}_{4\times3} = \begin{bmatrix} x_{11} & x_{12} & x_{13} \\ x_{21} & x_{22} & x_{23} \\ x_{31} & x_{32} & x_{33} \\ x_{41} & x_{42} & x_{43} \end{bmatrix}$$

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Always rows first, columns second.

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Always rows first, columns second.

So  $X_{n \times k}$  is a matrix with *n* rows and *k* columns.  $y_{n \times 1}$  is a column vector with *n* elements.

## Matrices: addition

$$\begin{bmatrix} 4 & 2 & 1 & 3 \\ 6 & 5 & 3 & 2 \\ 1\frac{1}{2} & 4 & 2\frac{1}{3} & 0 \end{bmatrix} + \begin{bmatrix} 7 & 8 & 2 & 0 \\ -3 & -2 & 3 & 1\frac{1}{2} \\ 4 & 2 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 11 & 10 & 3 & 3 \\ 3 & 3 & 6 & 3\frac{1}{2} \\ 5\frac{1}{2} & 6 & 3\frac{1}{3} & 1 \end{bmatrix}$$

## Matrices: addition

$$\begin{bmatrix} 4 & 2 & 1 & 3 \\ 6 & 5 & 3 & 2 \\ 1\frac{1}{2} & 4 & 2\frac{1}{3} & 0 \end{bmatrix} + \begin{bmatrix} 7 & 8 & 2 & 0 \\ -3 & -2 & 3 & 1\frac{1}{2} \\ 4 & 2 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 11 & 10 & 3 & 3 \\ 3 & 3 & 6 & 3\frac{1}{2} \\ 5\frac{1}{2} & 6 & 3\frac{1}{3} & 1 \end{bmatrix}$$
$$(\mathbf{A} + \mathbf{B})' = \mathbf{A}' + \mathbf{B}'$$

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# Matrices: multiplication with scalar

$$\mathbf{X} = \begin{bmatrix} 4 & 2 & 1 & 3 \\ 6 & 5 & 3 & 2 \\ 1\frac{1}{2} & 4 & 2\frac{1}{3} & 0 \end{bmatrix}$$
$$4\mathbf{X} = \begin{bmatrix} 16 & 8 & 4 & 12 \\ 24 & 20 & 12 & 8 \\ 6 & 16 & 7\frac{1}{3} & 0 \end{bmatrix}$$

## Matrices: multiplication

$$\mathbf{A} = \begin{bmatrix} 6 & 4 \\ 1 & 3 \end{bmatrix} \quad \mathbf{B} = \begin{bmatrix} 3 & 2 & 3 \\ 4 & 2 & 1 \end{bmatrix}$$
$$\mathbf{AB} = \begin{bmatrix} 6 \cdot 3 + 4 \cdot 4 & 6 \cdot 2 + 4 \cdot 2 & 6 \cdot 3 + 4 \cdot 1 \\ 1 \cdot 3 + 3 \cdot 4 & 1 \cdot 2 + 3 \cdot 2 & 1 \cdot 3 + 3 \cdot 1 \end{bmatrix} = \begin{bmatrix} 34 & 20 & 22 \\ 15 & 8 & 6 \end{bmatrix}$$

## Matrices: multiplication

$$\mathbf{A} = \begin{bmatrix} 6 & 4 \\ 1 & 3 \end{bmatrix} \quad \mathbf{B} = \begin{bmatrix} 3 & 2 & 3 \\ 4 & 2 & 1 \end{bmatrix}$$
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$$(ABC)' = C'B'A'$$
$$(AB)C = A(BC)$$
$$A(B+C) = AB + AC$$
$$(A+B)C = AC + BC$$

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## Special matrices

The **rank** of a matrix is the maximum number of independent columns or rows in the matrix. Columns of a matrix **X** are independent if for any  $\mathbf{v} \neq 0$ ,  $\mathbf{Xv} \neq 0$ 

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$$r(\mathbf{A}) = r(\mathbf{A}') = r(\mathbf{A}'\mathbf{A}) = r(\mathbf{A}\mathbf{A}')$$
  
$$r(\mathbf{A}\mathbf{B}) = min(r(\mathbf{A}), r(\mathbf{B}))$$

## Matrix rank: example 1

$$\mathbf{A} = \begin{bmatrix} 3 & 5 & 1 \\ 2 & 2 & 1 \\ 1 & 4 & 2 \end{bmatrix}$$

For matrix **A**, the three columns are independent and  $r(\mathbf{A}) = 3$ . There is no  $\mathbf{v} \neq 0$  such that  $\mathbf{A}\mathbf{v} = 0$  (of course, if  $\mathbf{v} = 0$ ,  $\mathbf{A}\mathbf{v} = \mathbf{A}0 = 0$ ).

### Matrix rank: example 2

$$\mathbf{B} = \begin{bmatrix} 3 & 5 & 9 \\ 2 & 2 & 6 \\ 1 & 4 & 3 \end{bmatrix}$$

For matrix **B** the first and the last column vectors are linear combinations of each other:  $\mathbf{b}_{\bullet 1} = \frac{1}{3}\mathbf{b}_{\bullet 3}$ . At most two columns  $(\mathbf{b}_{\bullet 1} \text{ and } \mathbf{b}_{\bullet 2} \text{ or } \mathbf{b}_{\bullet 2} \text{ and } \mathbf{b}_{\bullet 3})$  are independent, so  $r(\mathbf{B}) = 2$ . We could construct a matrix  $\mathbf{v}$  such that  $\mathbf{B}\mathbf{v} = 0$ , namely  $\mathbf{v} = \begin{bmatrix} 1 & 0 & -\frac{1}{3} \end{bmatrix}'$  (or any  $\mathbf{v} = \begin{bmatrix} \alpha & 0 & -\frac{1}{3}\alpha \end{bmatrix}'$ ).

## Matrix rank: example 3

$$\mathbf{C} = \begin{bmatrix} 3 & 5 & 11\frac{1}{2} \\ 2 & 2 & 7 \\ 1 & 4 & 5 \end{bmatrix}$$

 $r(\mathbf{C}) = 2$ . In this case, one cannot express one of the column vectors as a linear combination of another column vector, but one can express any of the column vectors as a linear combination of the two other column vectors. For example,  $\mathbf{c}_{\bullet 3} = 3\mathbf{c}_{\bullet 1} + \frac{1}{2}\mathbf{c}_{\bullet 2}$  and thus when  $\mathbf{v} = \begin{bmatrix} 3 & \frac{1}{2} & -1 \end{bmatrix}'$ ,  $\mathbf{Cv} = 0$ .

The **inverse** of a matrix is the matrix one would have to multiply with to get the identity matrix, i.e.:

$$\mathbf{A}^{-1}\mathbf{A} = \mathbf{A}\mathbf{A}^{-1} = \mathbf{I}$$

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$$(\mathbf{A}^{-1})' = (\mathbf{A}')^{-1}$$
  
 $(\mathbf{A}\mathbf{B})^{-1} = \mathbf{B}^{-1}\mathbf{A}^{-1}$ 

The trace of a matrix is the sum of the diagonal elements.

$$\mathbf{A} = \begin{bmatrix} 4 & 3 & 1 & 8 \\ 2 & 8 & 5 & 5 \\ 6 & 7 & 3 & 4 \\ 1 & 2 & 0 & 1 \end{bmatrix}$$
$$tr(\mathbf{A}) = sum(diag(\mathbf{A})) = 4 + 8 + 3 + 1 = 16$$

## Outline







#### 3 Expectations and variances

Expected value

The **expected value** of a discrete random variable *x* is:

$$E(x) = \sum_{i}^{N} P(x_i) \cdot x_i,$$

whereby N is the total number of possible outcomes in S.

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The expected value is the **mean**  $(\mu)$  of a random variable (not to be confused with the mean of a particular set of observations).

## Moments

- moments are  $E(x)^n$ , n = 1, 2, ...
  - So  $\mu_x$  is the first moment of x
- central moments are  $E(x E(x))^n$ , n = 1, 2, ...
- absolute moments are  $E(|x|)^n$ , n = 1, 2, ...
- absolute central moments are  $E(|x E(x)|)^n$ , n = 1, 2, ...

The second central moment is called the variance, so:

$$egin{aligned} &var(x) = E(x - E(x))^2 = E(x - \mu_x)^2 \ &= \sum_i^N P(x_i) \cdot (x_i - E(x))^2 \end{aligned}$$

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$$var(x) = E(x - E(x))^2 = E(x - \mu_x)^2$$
  
=  $\sum_{i}^{N} P(x_i) \cdot (x_i - E(x))^2$ 

The **standard deviation** is the square root of the variance:

$$sd(x) = \sqrt{var(x)} = \sqrt{E(x - E(x))^2}$$

## Covariance

The **covariance** of two random variables *x* and *y* is defined as:

$$cov(x,y) = E[(x - E(x))(y - E(y))]$$

## Covariance

The **covariance** of two random variables *x* and *y* is defined as:

$$cov(x,y) = E[(x - E(x))(y - E(y))]$$

If x and y are **independent** of each other, cov(x, y) = 0.

## Variance of a sum

$$var(x + y) = var(x) + var(y) + 2cov(x, y)$$
$$var(x - y) = var(x) + var(y) - 2cov(x, y)$$